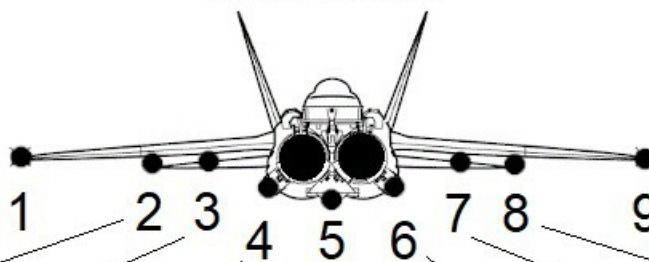


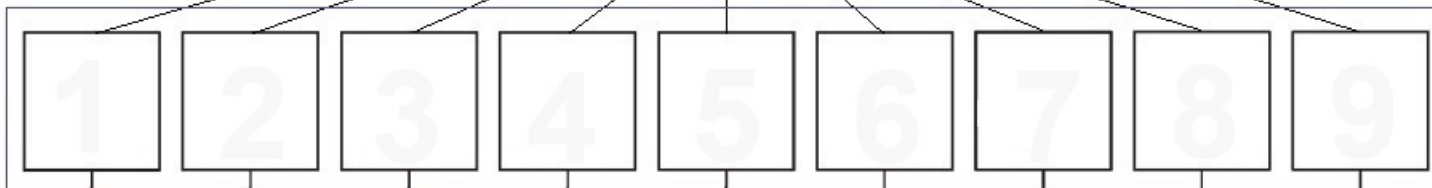
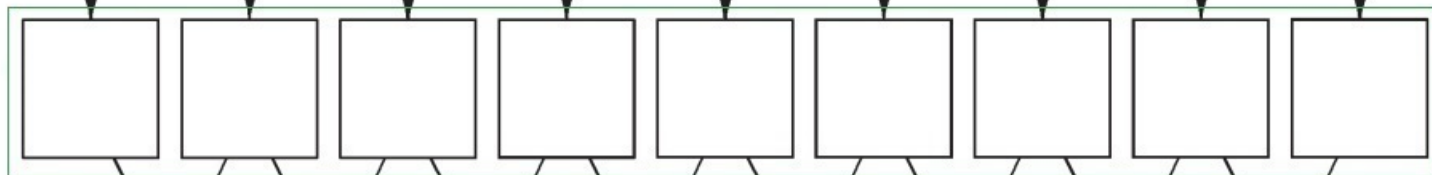
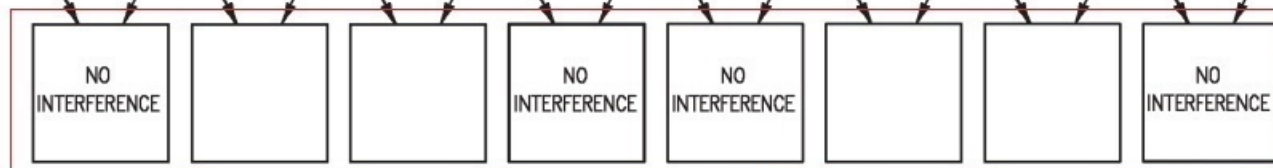
DRAG INDEX COMPUTATION - DCS F-18C

(View from behind)



STORE DESCRIPTION

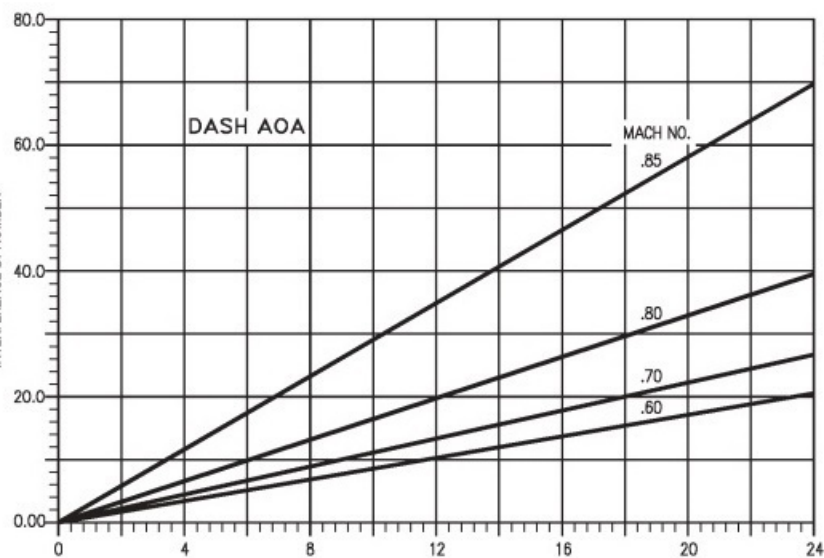
Pylon
+
Rack/launcher
+
Load(s)

BASIC STORE
DRAG INDEXINTERFERENCE
DRAG CODE

TOTAL



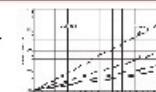
TOTAL



@0.6M =	(TOTAL
@0.7M =	INTERFERENCE
@0.8M =	DRAG
@0.85M =	INDEX)

@0.6M
 @0.7M
 @0.8M
 @0.85M

Diagram illustrating a 4x4 grid structure. The grid is divided into four quadrants. The top-left quadrant is highlighted in green, and the top-right quadrant is highlighted in red. The grid contains the text 'DI=' in the first column and '+' in the second column. The highlighted subgrids are empty.

TOTAL
DRAG
INDEX

① DASH AOA
TABLE